Training and Hands-On in Reproducible Research
THORR Workshop - 2015

Program

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<td>What is Reproducible Research ?</td>
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Content:

**What is Reproducible Research?**

- Various definitions of Reproducible Research (RR). The topic will be introduced and the following references will be discussed:
  - "Best Practices for Computational Science: Software Infrastructure and Environments for Reproducible and Extensible Research" from V. Stodden et al.,
  - "WaveLab and Reproducible Research" and "An invitation to reproducible computational research" from D. Donoho
- Advantages and disadvantages for authors. Experience form IPOL authors in the number of citations of their work and the dissemination of their research.
- Applications. Is it feasible to apply RR to diverse fields as mathematics, computer science, biology or cosmology, for example?
- What reasons explain that the authors do not do RR?
- A repository of articles or source code, can be considered a RR journal?
- IPOL and the comparison with similar initiatives.
The Image Processing Online Journal (IPOL)

- What is IPOL?
- Indexing of IPOL and impact factor. Statistics in Google Scholar.
- The review process for an article and the source code. The difficulty to find competent source code reviewers.
- The development of a software demo.
- How do you ensure that the code that runs in the demo is exactly the same that has been published and not another?
- Typical flow of a demo: input data, parameters and results presentation.
- The experiment files generated by the demos.
- The workshops.
- The current demo system. The new system under development.
- Only image processing? Extension to audio, video, cloud points and 3D meshes.
- Comparison with other initiatives: RunMyCode. ResearchCompendia.org, Donoho’s Wavelab.
- Usage statistics.

The source code in RR

- What is the source code?
- Why source code and data are so important for the RR.
- Are all the programming languages equally valid to write the code of reproducible algorithms? What are the minimum requirements?
- Different languages and frameworks. Alternatives, strengths, weaknesses and problems.
- Dependencies on external libraries.
- How should you check your code?
- Parallelization of the code. A technical problem or an fundamental aspect of algorithms?

Legal aspects of RR

- What is free software and how it differs from open source?
- Types of licenses for the code. For example: GPL, BSD, proprietary.
- Are proprietary licenses valid for the code of reproducible algorithms?
- Is it possible to license the same source code under different license types? Under what conditions? Examples.
- Licenses for text and data of the article. Why different licenses for the text and the source code?
- Is it possible to publish an article in a traditional journal and simultaneously publish the algorithm in a RR journal? What is, in general, the policy of the traditional journals?
- The problem of patents. Situation by country. Are patents compatible with RR?

Discussion of particular cases (Optional)

- Saturday afternoon will be devoted to discussions with workshop attendees who have questions about specific aspects of their articles and source code.